

43 Part 2, Article 1 June, 1978 Issue 3

KSR/RO

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INTRODUCTION

The 43 line of terminals provide economical data communications for computer time-sharing and terminal-to-terminal systems at an operator-selectable 10 or 30 char/sec (110 or 300 bps) over half or full-duplex, switched-network or point-to-point private-line facilities.

Significant features of the 43 line include compatibility with existing 33 and 35 terminal communications procedures and system-software, operatorselectable half or full-duplex operation, automaticanswer capability, multi-copy, dot-matrix, impact printing, full-ASCII upper and lower-case entry and print-out capability, responsive solid-state keyboard, compact size, built-in diagnostics, and a variety of interfaces designed to meet the needs for digital, analog, voltage and current interfacing.

The 43 printer is available in a pin-fed version which, in addition to its ability to produce an original and up to 2 copies of business form print-outs, can also produce print-outs with up to 132 characters per line, without exceeding the standard 8-1/2 by 11 inch paper size after the feed-hole margins have been torn off. This is accomplished by printing 13 char/in on forms which are 8-1/2 inches long and 12 inches wide. This permits "wide" printouts to be made on standard paper, with a savings in filing effort.

43 printers are also available in friction feed versions, to accommodate plain-paper print-outs. Both the friction and pin fed versions feature operator and online left and right margin set and clear, to provide unattended as well as operator attended formatted printout capability.

The 43 solid-state keyboard, in addition to the standard Shift and Control keys, includes a Caps Lock key to permit upper case letters to be entered without having to unlock to enter numerics, and a Repeat key for repeating any ASCII character or control. Key touch is similar to that of a good quality office typewriter.

Built into the overall 43 design is provision for a number of interfaces to allow the terminal to be coupled to a variety of standard data sets and OEM designed devices, or to modular-type telephones.

Also part of the design are a number of diagnostics that enable the rapid isolation of troubles, if and when they occur, to the remote device, the communications facilities, or to one of the 5 main components in the 43, which are made highly modular for easy field replacement and minimum down-time.

This technical reference provides the system and terminal operator and on-line operation facts that support these and other features of the 43 line.

SYSTEM DESCRIPTION

Computer Time-Sharing



As illustrated above, 43 terminals can be used in computer time-sharing systems, whether private-line, switched-network or a mixture of both of these facilities. They can be operated in a half or full-duplex mode and can be echoplexed in the full-duplex mode. Half-duplex operation permits alternate entry and reception of data to and from the computer. Fullduplex operation permits simultaneous entry and reception of two different sets of data, or permits data that is sent to the computer to be returned (echoplexed) to the terminal, as well as received by the computer, as a method of assuring the terminal operator that the data successfully reached the computer.

As shown, the system can include 33, 35 and 33compatible terminals, as well as 43 terminals, since all can be served by similar, if not identical, software.

Also in many systems, it is possible, for different terminals to operate at different speeds. This would allow 43 terminals to be added and used at their higher 30 cps speed without requiring the replacement of existing lower speed 10 cps terminals.

Terminal-to-Terminal



43 terminals can be used for basic terminal-to-terminal data communications over point-to-point or switchednetwork facilities, in the half or full-duplex mode, to permit alternate or simultaneous sending and receiving between terminals in the system.

As shown, the system can include 35, 33 and 33-compatible terminals because the communications procedures are very similar and because the 43 can be switched by the operator from 300 to 110 bps to match the bit rate of 33 and 35 terminals.

SYSTEM OPERATION

Computer Time-Sharing

In many switched-network computer time-sharing systems the operator of a terminal desiring to use the computer first establishes a voice connection with the computer, via an associated phone or similar calling unit, and then switches to the data mode, on hearing an answering tone from the computer, to establish a data connection with the computer.

By contrast, the connection is typically always established in a point-to-point private-line computer time sharing system. All that is generally required is a means of getting the computer's attention whenever the terminal operator desires to use the computer. (Several characters, which would otherwise be ignored, could be sent from the terminal for this purpose, for example.)

In either type of system, authorization data is then normally exchanged between the terminal operator and the computer, after which the operator is permitted to enter data into the computer for processing.

Terminal-to-Terminal

In a switched-network terminal-to-terminal communications system, the operator at a terminal desiring to send to another terminal first establishes a voice connection with the desired receiving terminal via an associated phone or similar calling unit. If the sending and receiving terminals are both attended and phoneequipped the operators would typically talk before switching to the data mode. If the receiving terminal is either unattended or not equipped with a phone it typically completes the connection and automatically switches to the data mode as a result of being in an automatic-answer mode.

Once the data connection has been established between the sending and receiving terminals, either may actually send to the other, but normally the call originator sends first. Also, by switching from the normal halfduplex mode to full-duplex, both terminals may simultaneously send data to the other, if desired. This has the advantage of allowing two sets of data to be sent at the same time on the same connection, but has the disadvantage of preventing either operator from either seeing or obtaining a printed copy of the data being sent from their terminal.

If both terminals are attended and equipped with a phone, the operators may talk after as well as before the data connection has been established, by switching back to the talk mode.

With point-to-point private-line instead of switchednetwork facilities, there may or may not be a need to establish a connection between two terminals prior to either sending to the other. Typically the connection is established at all times and either terminal can send to the other by merely beginning to send. Page 4 of 46 Issue 3

TERMINAL DESCRIPTION

43 terminals are presently available in KSR (Keyboard Send-Receive) and RO (Receive-Only) configurations, comparable to model 33 and 35 KSR and RO configurations. The KSR configuration permits data to be entered and printed, entered and printed while being sent, or received and printed. If operated in the full-duplex mode, data can be entered and sent while other data is being received and printed, but entered data cannot be printed while being sent. The RO configuration permits data to be received and printed.

Both KSR and RO configurations are available with a variety of interfaces to permit them to be coupled to the variety of systems described earlier, and also to permit them to be incorporated into OEM designed systems and terminal configurations. Included are TTL-Serial, 103-type Built-In Modem, EIA-RS232/DC-20 to 60 ma, and Dual (Line + Auxiliary)EIA/DC interfaces which permit the 43 to be coupled to 103, 113 and 212 type data sets, to telegraphic type circuits, to OEM designed hardware, and to modular type telephones.

TERMINAL OPERATION

General

Operation of any 43 terminal is simple and straightforward. The following paragraphs describe typical terminal operation and operator and on-line controls and indicators for KSR and RO configurations with a 103 interface and with other than a 103 interface. Also included are mode diagrams for each of these configurations which show all possible ways in which the configuration can be operated via operator and on-line controls. Operation of a KSR with a 103-Type Built-In Modem Interface

Typical Operator Procedures

(Assumes power on and associated phone on-hook when DATA or AUTO ANSW lit)

If LOCAL/TALK, DATA or AUTO ANS is lit, the other two cannot be lit

To Originate a Call:

Depress LOCAL/TALK if not lit Take phone off-hook Listen for dial tone and dial Listen for ringing followed by tone or talk If tone heard, depress DATA If no tone, talk and depress DATA when agreed Put phone on-hook Be sure DATA is lit (may flash first) Begin sending (or receiving) data

To Manually Answer a Call: LOCAL/TALK must be lit prior to call Take phone off-hook when it rings Talk and depress DATA when agreed Put phone on-hook Be sure DATA is lit (may flash first) Begin receiving (or sending) data

To Automatically Answer a Call: Depress AUTO ANS if not lit DATA lights when phone rings Reception begins

To Interrupt Remote Sender: Depress INTRPT (briefly lights) Reception should stop If remote operator present Transfer from Data to Talk If no remote operator present

Wait for instruction from remote device or disconnect

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LINE

FEED





To Transfer from Data to Talk:

Take phone off-hook

Send data stating talk desired

Depress LOCAL/TALK when agreed and talk

To Disconnect:

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If DATA lit

Depress LOCAL/TALK or AUTO ANSW key or send EOT

If LOCAL/TALK lit Put phone on-hook

To Set Margins (in DATA or LOCAL/TALK mode)

Enter on the keyboard:

 $ESC \times (lower-case X)$

As many SPs as there are spaces to the desired left-hand margin[†]

ESC 1 (lower-case L)

As many SPs as there are spaces to the desired right-hand margin[†]

ESC r (lower-case R)

RETURN

Margins have now been set to allow printing to begin at the left-hand margin and end 1-character ahead of the right-hand margin (e.g. if margins are set at 10 and 70 on the print-position scale, a 60-character line has been allowed for, beginning with the first character at 10 and ending with the last character at 69).

To Clear Margins (in DATA or LOCAL/TALK)

Enter on the keyboard:

ESC x (lower-case X)

This clears margins and also moves the print-head to the left-most location

To Perform Analog Loop-Back Test: Depress LOCAL/TALK if not lit Keyboard ESC > (ALARM flashes)Depress DATA (DATA lights) Observe that characters entered with teleprinter in half-duplex mode print double

To Perform Digital Loop-Back Test: Originate call to remote tester (as described earlier) Receive ESC < (ALARM flashes)

Receive test data (which is echoplexed back to sender)

Receive ESC = (ALARM stops)

Obtain results of test in DATA or LOCAL/TALK mode as desired or required

[†]The print-head pointer points to the position where the next character will be printed only after a 1-second delay in motion (due to the printer's last character visibility feature).

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Operator & On-Line Controls & Indicators for a KSR with a 103-Type Built-In Modem Interface

11 140 LOCAL TALK

Lit if in LOCAL/TALK mode[†]

1.1.1

Puts terminal in LOCAL/TALK mode:

Permits off-line operation

Permits phone to be used to originate or manually answer a call

to talk

to establish a data connection

Causes disconnect if:

in DATA mode

phone on-hook or no phone

or Causes transfer from data to talk mode if

in DATA mode

phone off-hook

Removes effect of received interrupt

Removes either loop-back

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DATA

Lit if in DATA mode[†] (May flash before lighting)

Puts terminal in DATA mode:

Permits data to be sent or received

Disables phone

or Puts terminal in AUTO ANSW mode if:

Call connection not established

Carrier not received within 20 sec



Lit if in AUTO ANSW mode[†]

Puts terminal in AUTO ANSW mode:

Puts terminal in DATA mode on receipt of call (after 1-ring) if:

phone on-hook or no phone

carrier received within 20 sec

Prevents phone from being used to originate or manually answer a call

Causes disconnect if:

in DATA mode

phone on-hook or no phone

or Causes transfer from data to talk mode if:

in DATA mode

phone off-hook

received carrier turns off

Removes effect of received interrupt

Removes either loop-back



INTRPT

Lit if interrupt (200ms state 0) received (Bell rings)

If depressed when not lit:

Sends interrupt (250 ms state 0) (to halt transmission from remote device)

If depressed when lit:

Removes effect of received interrupt

Turns off indicator

[†] If LOCAL/TALK, DATA or AUTO ANSW key is lit, the other two are not lit. i.e. the terminal can only be in one of these three modes at any one time.

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ALARM

Paper out or low Cover up PRINTER TEST depressed

Lit when:

Paper Out or Low (Pin or Friction Fed Printer, respectively):

Lights ALARM & rings bell

Puts terminal in LOCAL/TALK mode:

on receipt of 8 NLs if in DATA mode & if pin-fed printer

immediately if in AUTO ANSW mode

Prevents entry into DATA or AUTO ANSW mode

Flashes during:

loop-back

Either

Cover Up:

Lights ALARM

Prevents sending or receiving if in DATA mode (without causing disconnect)

Puts terminal in LOCAL/TALK mode if in AUTO ANSW mode

Prevents entry into DATA or AUTO ANSW mode

Bell Rings:

7 spaces ahead of and at right-hand margin if print-head moving right

at left-hand margin on entry or receipt of backspace

on receipt of interrupt (200ms state 0)

on paper out or low

PRINTER TEST

On if held down, off if up

Puts terminal in LOCAL/TALK mode

Causes entire character set to be continuously printed (as shown below)



Detector on if up, off if down Depress to lock down, again to release (Does not affect sent parity)

If on:

Causes terminal to print symbol ■ on receipt of character with even vertical parity error

If off:

Causes terminal to print character received regardless of its parity



In half-duplex mode if up, full-duplex if down Depress to lock down, again to release

Half-Duplex mode:

Permits terminal to send or receive, but not both at same time

Causes terminal to print characters and obey controls sent from keyboard

Full-Duplex mode:

Permits terminal to send and receive, both at the same time

Causes terminal to ignore characters and controls sent from keyboard (unless being echoplexed in full-duplex)

Prevents CTRL plus RETURN function



30 char/sec if up, 10 if down Depress to lock down, again to release

If up:

Causes terminal to send and receive at 30 char/sec (300 wpm) (300 bit/sec)

If down:

Causes terminal to send and receive at 10 char/sec (100 wpm) (110 bit/sec)

I"#\$%%*()*+,-./0123456789:;<=>?@ABCDEFGHIJKLHNOPQRSTUVWXYZE\]^_`abcdefghijklmnopgrstuvwxyz{}}* I"#\$%%*()*+,-./0123456789:;<=>?@ABCDEFGHIJKLHNOPQRSTUVWXYZE\]^_`abcdefghijklmnopgrstuvwxyz{}}* Page 8 of 46 Issue 3

Operator & On-Line Controls & Indicators for a KSR with a 103-Type Built-In Modem Interface (Cont'd)

CAPS LOCK On if down, off if up Depress to lock down, again to release

Permits keyboard entry of upper-case letters without having to use SHIFT and without having to unlock CAPS LOCK to enter unshifted characters such as numbers



On if held down, off if up

Permits keyboard entry of shift-position characters

CTRL

On if held down, off if up

Permits keyboard entry of shift-position controls

RETURN

If depressed with CTRL key:

Causes return and line feed (except in full-duplex mode) without sending on-line controls

REPT

On if held down, off if up

Causes character and on-line control keys depressed at the same time as the REPT key to be repetitively sent until released



On if LOCAL/TALK, DATA or AUTO ANSW lit

Power off: Disables terminal

Permits phone to be used to originate or manually answer a call

Causes disconnect if:

in DATA mode

phone on-hook or no phone

or Causes transfer from data to talk mode if:

in DATA mode

phone off-hook

Removes effect of received interrupt

Removes either loop-back

Power on:

Enables terminal

Puts terminal in AUTO ANSW mode

Clears margins

Moves print-head to left-most location

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Keyboard Entry of Control	Whenin DATA mode Sends Control	Transmission [†] or Reception of Control in DATA mode or Entry of Control in LOCAL/TALK mode
LINE FEED	NL	Feeds paper up 1-line
RETURN	CR	Moves print-head to left-hand margin
BACK SPACE	BS	Moves print-head 1-character left or rings bell if at
BS	<u> </u>	left-hand margin
BEL ESC		Rings bell Prevents character that follows from being printed
ESC I (Iower-case L)		Sets left-hand margin at print-position
ESC r (Iower-case R)		Sets right-hand margin at print-position
ESC × (lower-case X)		Clears margins Moves print-head to left-most location
ESC m (lower-case M)		Permits print-head to proceed past left or right margin, once
ESC w (lower-case W)		Feeds paper up 1-line Moves print-head to left-hand margin

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Keyboard Entry of Control	When in LOCAL/TALK mode	When in DATA mode Sends Control &
ESC >	Flashes ALARM Puts terminal into analog loop-back after DATA depressed	Flashes ALARM Causes disconnect if phone on-hook or no phone or causes transfer
ESC <	DATA depressed Flashes ALARM Puts terminal into digital loop-back Auto'ly goes to DATA mode on call receipt, but DATA not lit Permits off-line operation during loop-back until	to data mode if phones off-hook Puts terminal into analog loop-back if phone on-hook or no phone
	DATA depressed, which causes received data to print as well as be looped back	Causes no action
ESC =	Stops ALARM Removes either loop-back	Stops ALARM Removes either loop-back

Reception of Control	When in DATA mode
ESC <	Flashes ALARM
	Puts terminal into digital loop-back
	Disables keyboard except for ESC =
	Stops ALARM
ESC =	Removes either Ioop-back
Interrupt (200ms state 0)	Lights INTRPT Disables keyboard Rings bell
EOT	
2 sec state 0	Puts terminal in AUTO ANSW mode if phone
450ms car'r off	on-hook or no phone
ESC >	
or character other than CR when print-position at right-hand margin	Moves print-head to left-hand margin Feeds paper up 1-line
	Puts control or character and others that follow into printer buffer until print-head reaches left-hand margin, at which time printer operates at 47 cps until buffer empty (no rec'd data lost)

Analog Loop-Back



Digital Loop-Back



[†] No action occurs if transmitted when terminal in fullduplex mode (unless being echoplexed) Page 10 of 46 Issue 3

Mode Diagram for a KSR with a 103-Type Built-In Modem Interface

The diagram that follows shows all of the possible ways in which a KSR terminal with a 103 interface can be operated via operator and on-line controls. It includes modes and mode changes described earlier under operator and on-line controls, plus additional possibilities which may be of interest.

For ready reference relative to the mode diagram, the following brief descriptions are included:

In the LOCAL/TALK mode the LOCAL/TALK key is lit \checkmark and the phone is either off-hook or on-hook. If off-hook, a talk connection has been (or is about to be) established with a remote device. If on-hook, the terminal is disconnected (and is possibly being used for off-line operation).

In the DATA mode the DATA key is lit \checkmark , a data (send/receive) connection has been established with a remote device, and the phone is on-hook (preferably) or off-hook. While in this mode receipt of interrupt (200ms state 0) prevents further sending from the terminal (but does not prevent reception) until the INTRPT key is pressed. (Depression of the key at other times sends 250ms state 0 to halt the remote device when it is sending.)

In the AUTO ANSW mode the AUTO ANSW key is lit \checkmark , the phone is on-hook and the terminal automatically switches to the DATA mode on receipt of a call (after 1-ring).

A talk connection is established with a remote device in the LOCAL/TALK mode either by lifting the phone and dialing or by hearing ringing and lifting the phone. If a tone is then heard, in either case, the DATA key should be depressed and will establish a data connection.

Otherwise this can be done if and when agreed to during the talk connection. As shown on the mode diagram it is also possible to revert to a talk connection from a data connection.

A data connection is established (after a talk connection) if both the terminal and the remote device turn on carrier within 20 sec of each other. At the terminal this is done by depressing DATA or by an automatic transfer from AUTO ANSW to DATA. (Normally whichever location answers the call turns on carrier first.)

A word of caution: In several cases the mode diagram will appear to be incorrect when compared to the operation of an actual terminal. This is because the mode diagram does not show the intermediate steps that the terminal goes through en route from one mode to another, nor does it show the time required (sometimes up to 4 sec) to change modes. (Timing is shown for typical situations in the next section). Therefor, when observing an actual terminal wait several seconds to be sure that the mode arrived at is the final one.

Also, the mode diagram assumes that both the terminal and remote device phones are on-hook or off-hook together (or at most within 4 sec of each other) in order to carry out the mode changes shown.

[▼] Whenever the LOCAL/TALK, DATA or AUTO ANSW key is lit, the other two are not. Also, if any one of these keys is lit, power in on.

Mode Diagram for KSR with 103 Interface Follow heavy arrows for typical call origination & disconnect sequence (start at heavy circle). Diagram does not show loop-back modes.

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Diagram assumes that both terminal and remote phones are on-hook or off-hook together (or at most within 4 sec of each other).



Operating Sequence Diagrams for a KSR with a 103-Type Built-In Modem Interface

The following diagrams show the sequence of events that occur at the originating and answering locations for the type of communications assumed by each diagram.

Diagram I

Diagram I assumes a 43 terminal at both the originating and answering location and an operator present at the originating location but not at the answering location.



[†] can be done after ringing has begun if f_2 (state 1) is received within 20 sec

The key to reading these diagrams is to read across the diagram before reading down the diagram. Also, realize that time passes as you read down the diagram. In a sense, the diagram gives you the ability to view the activities at the originating and answering locations at the same time.



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Operating Sequence Diagrams for a KSR with a 103-Type Built-In Modem Interface (cont'd)

Diagram II

Diagram II differs from the first in that it assumes an operator present at the answering as well as the originating location.

ORI	GINATING	SWITCHED	ANSWERING	
Operator	43	NETWORK	43	Operator
Desires to send	LOCAL/TALK DATA AUTO ANS INTRPT ALARM		ALARM ALARM INTRPT AUTO ANS DATA LOCAL/TALK	Present
Pushes LOCAL/TALK				
Lifts phone		Off hook		
Hears dial tone		■ Dial tone		
Dials		Dialing		
Hears ringing		Ringback R	inging	Hears ringing
		• •	ff hook	Lifts phone
Talks		Talk	Talk	Talks
				Pushes DATA
Hears f ₂ (state 1)	15 sec (max)		f ₂ on	Sees DATA flast
Pushes DATA [†]		f ₁ on	f1 on	
Sees DATA on			state 1)	
Hangs up phone	750 ms ms		ms	Sees DATA on Hangs up phone
Enters data		Data	Data	Sees data
		(f ₁ FSK) (f ₁	FSK)	
Answering operator stops o	originating 43 without disconnecting			
Enters data (cont'd)		(f1 FSK)	Data 1 FSK) 2 state 0	Desires to stop sender without disconnecting:
Hears bell			250	Pushes INTRPT & Sees INTRPT o
Hears Dell Sees indicators	200 ms	f2 state 1	2 state 1 ms	Sees INTRPT o
Data entry stopped		Data	Data	
Sees data	▶ ▶ • ▶ • ▶ • ▶ ` ▶ `	d		Enters data
Pushes INTRPT	┝╼┝╶╆╍┊┨╍┝╍┟╍╡╸│ │			

[†]can be done before f_2 (state 1) is heard if it is received within 20 sec



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Operating Sequence Diagrams for a KSR with a 103-Type Built-In Modem Interface (cont'd)

Diagram III

Diagram III assumes a 43 terminal and an operator at the originating location and a computer at the answering location.



[†]can be done before f_2 (state 1) is heard if it is received within 20 sec

Diagram IV

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Diagram IV assumes a computer at the originating location and a 43 terminal without an operator at the answering location.



Operation of a KSR with an EIA or TTL Interface



Typical Operator Procedures

(Assumes power on and an associated data set and phone equipped with LINE & DATA keys) (If LOCAL, DATA or TERM READY lit other two are not)

(Assumes phone on-hook when DATA or TERM READY lit)

To Originate a Call:

Depress TERM READY if not lit

Depress LINE (on phone) if not already

Take phone off-hook

Listen for dial tone & dial

Listen for ringing followed by tone or talk

If tone heard, depress DATA*

If no tone, talk & depress DATA* when agreed

Put phone on-hook

Begin sending (or receiving) data

To Manually Answer a Call:

LOCAL must be lit prior to call

Depress LINE (on phone) if not already

Take phone off-hook when it rings

Talk & depress TERM READY & DATA* when agreed

Put phone on-hook

Begin receiving (or sending) data

To Automatically Answer a Call: Depress TERM READY if not lit DATA (on terminal) lights when phone rings Reception begins

*(on phone)—causes DATA on terminal to light (may flash before lighting) when connection established. To Interrupt Remote Sender:

Depress INTRPT (briefly lights)

Reception should stop

If remote operator present:

Transfer from data to talk

If no remote operator present:

Wait for instruction from remote device or disconnect

To Transfer from Data to Talk:

Take phone off-hook

Send data stating talk desired

Depress LINE (on phone) when agreed & talk

To Disconnect:

If DATA (on terminal) lit:

Depress LOCAL or TERM READY or send EOT

If DATA (on terminal) not lit: Put phone on-hook

To Perform Analog Loop-Back Test:

Depress LOCAL if not lit

Keyboard ESC > (ALARM flashes)

Depress DATA (on phone) (DATA lights)

Observe that characters entered with terminal in half-duplex mode print double

To Perform Digital Loop-Back Test: Originate call to remote tester (as described earlier)

Receive ESC < (ALARM flashes)

Receive test data (which is echoplexed back to sender)

Receive ESC = (ALARM stops)

Obtain results of test in DATA or LOCAL mode as desired or required

To Set Margins (in DATA or LOCAL mode) enter on the keyboard:

ESC x (lower-case X)

As many SPs as there are spaces to the desired left-hand margin $\ensuremath{^\dagger}$

ESC l (lower-case L)

As many SPs as there are spaces to the desired right-hand margin \ddagger

ESC r (lower-case R)

RETURN

Margins have now been set to allow printing to begin at the left-hand margin and end 1-character ahead of the right-hand margin (e.g. if margins are set at 10 & 70 on the print-position scale, a 60character line has been allowed for, beginning with the first character at 10 and ending with the last character at 69).

To Clear Margins:

Enter on the keyboard:

ESC x (lower-case X)

This clears margins and also moves the print-head to the left-most location

[†]The print-head pointer points to the position where the next character will be printed only after a 1-second delay in motion (due to the printer's last character visibility feature).

Operator & On-Line Controls & Indicators for KSR with an EIA or TTL Interface

Lit if in LOCAL mode[†]

Puts terminal in LOCAL mode: Permits off-line operation Turns off TR/DTR (*-see next page) Removes effect of received interrupt Turns off AL* & DL*



Lit if in DATA mode†

Indicates when data can be sent or received



Lit if in TERM READY mode†

Puts terminal in TERM READY mode:

Turns on TR/DTR* & permits terminal to enter DATA mode when DR/DSR*, CTS* & CD* turn on

Turns off TR/DTR* for 50ms if DATA lit

Removes effect of received interrupt

Turns off AL* & DL*

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INTRPT

Lit if interrupt (200ms state 0) rec'd (Bell rings)

If depressed when not lit:

Sends interrupt (250ms state 0) (to halt transmission from remote device)

If depressed when lit:

Removes effect of received interrupt Turns off indicator

tif LOCAL, DATA or TERM READY lit, other 2 are not



Lit when: Paper out or low Cover up

> PRINTER TEST depressed .

Flashes during: AL* or DL* on

Paper Out or Low (pin & friction feed printer, respectively):

Lights ALARM & rings bell

Puts terminal in LOCAL mode:

after receipt of 8 NLs if in DATA mode & if pin-feed printer

immediately if in TERM READY mode

Prevents entry into DATA or TERM READY mode $% \mathcal{T}_{\mathcal{T}}^{(1)}$

Cover Up:

Lights ALARM

Prevents sending or receiving (without turning off TR/DTR*)

Puts terminal in LOCAL mode if in TERM READY mode

Prevents entry into DATA or TERM READY mode

Bell Rings:

7 spaces ahead of and at right-hand margin if print-head moving right

at left-hand margin on entry or receipt of backspace

on receipt of interrupt (200ms state 0)

on paper out or low



On if held down, off if up

Puts terminal in LOCAL mode

Causes entire character set to be continuously printed (as shown below)

■ /"#\$%%*()*+,-./0123456789:;<=>?@ABCDEFGHIJKLHNOPQRSTUVWXYZE\]^_`abcdefghijklmnopgrstuvwxyz{}}~ ■ /"#\$%%*()*+,-./0123456789:;<=>?@ABCDEFGHIJKLHNOPQRSTUVWXYZE\]^_`abcdefghijklmnopgrstuvwxyz{}}~ ON-UP PARITY OFF-DN

Detector on if up, off if down Depress to lock down, again to release (Does not affect sent parity)

If on:

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Causes terminal to print symbol \blacksquare on receipt of character with even vertical parity error

If off:

Causes terminal to print character received regardless of its parity

HALF-UP DUPLEX FULL-DN

In half-duplex mode if up, full-duplex if down Depress to lock down, again to release

Half-Duplex mode:

Permits terminal to send or receive, but not both at same time

Causes terminal to print characters and obey controls sent from keyboard

Full-Duplex mode:

Permits terminal to send & receive, both at the same time

Causes terminal to ignore characters and controls sent from keyboard (unless being echoplexed in full-duplex)

Prevents CTRL plus RETURN function

30-UP CPS 10-DN

30 char/sec if up, 10 if down Depress to lock down, again to release

If up:

Causes terminal to send and receive at 30 char/sec (300 wpm) (300 bit/sec)

If down:

Causes terminal to send and receive at 10 char/sec (100 wpm) (110 bit/sec)



On if down, off if up Depress to lock down, again to release

Permits keyboard entry of upper-case letters without having to use SHIFT and without having to unlock CAPS LOCK to enter unshifted characters such as numbers

On if held down, off if up

Permits entry of shift-position characters on keyboard



On if held down, off if up

Permits entry of shift-position controls on keyboard



If depressed with CTRL key:

Causes return & line feed (except in full-duplex mode) without sending on-line controls



On if held down, off if up

Causes character and on-line control keys depressed at the same time as the REPT key to be repetitively sent until released



(Power) On if LOCAL, DATA or TERM READY lit

Power Off:

Disables terminal

- Turns off TR/DTR*
- Removes effect of rec'd interrupt

Turns off AL*

Power On:

Enables terminal

Puts terminal in TERM READY mode

Clears margins

Moves print-head to left-most location

*on interface:

TR/DTR = (Data) Terminal Ready

DR/DSR = Data (Set) Ready

- CTS = Clear To Send
- CD = Carrier Detect
- AL = Analog Loop
- DL = Digital Loop

Operator & On-Line Controls & Indicators for KSR with an EIA or TTL Interface (Cont'd)

Keyboard Entry of On-Line Control	When in DATA mode Sends Control	Transmission [†] or Reception of Control in DATA mode or Entry of Control in LOCAL mode
LINE FEED	NL	Feeds paper up 1-line
RETURN	CR	Moves print-haad to left-hand margin
BACK SPACE BS	BS	Moves print-head 1-character left or rings bell if at left-nand margin
BEL		Rings bell
ESC		Prevents character that follows from being printed
ESC I (Iower-case L)		Sets left-hand margin at print-position
ESC r (lower-case R)		Sets right-hand margin at print-position
ESC × (lower-case X)		Clears margins Moves print-head to left-most location
ESC m (lower-case M)		Permits print-head to proceed past left or right margin, once
ESC w (lower-case W)		Feeds paper up 1-line Moves print-head to left-hand margin

Keyboard Entry of Control	When in LOCAL mode	When in DATA mode Sends Control &
ESC >	Flashes ALARM Turns on AL*	Flashes ALARM Turns on AL*
ESC <	Flashes ALARM Turns on DL* Goes to DATA if DR/DSR*, CD* & CTS* turn on, but DATA does not light Permits off-line operation until DATA lights & rec'd data is printed	Causes no action
ESC =	Stops ALARM Turns off AL* & DL*	Stops ALARM Turns off AL* & DL*

[†]No action occurs if transmitted when teleprinter in fullduplex mode (unless being echoplexed)

Reception of Control	When in DATA mode
ESC <	Flashes ALARM
	Turns on DL*
	Disables keyboard except for ESC =
	Stops ALARM
ESC =	Removes either loop-back
Interrupt	Lights INTRPT
(200 ms state 0)	Disables keyboard Rings bell
EOT	· · · · · · · · · · · · · · · · · · ·
DSR, CTS, CD or DR off > 450 ms ESC >	Puts terminal in TERM READY mode
or character other	Moves print-head
than CR when print-position at	to left-hand margin
right-hand margin	Feeds paper up 1-line
	Puts control or character and others that follow into printer buffer until print-head reaches left-hand margin, at which time printer operates at 47 cps until buffer empty (no rec'd data lost)

Mode Diagram for KSR with an EIA or TTL Interface

The diagrams that follow show all of the possible ways in which a KSR terminal with a TTL or an EIA interface can be operated via operator and on-line controls. It includes modes and mode changes described earlier under operator and on-line controls plus additional possibilities which may be of interest.

For ready reference relative to the mode diagrams, the following brief descriptions are included:

In the LOCAL mode the LOCAL key is lit^{\dagger} and TR/ DTR* is off. Possibly the terminal is being used for off-line operation.

In the DATA mode the DATA key is lit[†], TR/DTR* is on, and a data (send/receive) connection has been established with a remote device. While in this mode receipt of interrupt (200ms state 0) prevents further sending from the terminal (but does not prevent reception) until the INTRPT key is depressed. (Depression of the key at other times sends 250ms state 0 to halt the remote device when it is sending.)

In the TERM READY mode the TERM READY key is lit[†], TR/DTR is on and the terminal will switch to the DATA mode when DR/DSR*, CTS* & CD* turn on.

[†]Whenever the LOCAL, DATA or TERM READY key is lit, the other two are not.

*Leads on TTL or EIA interface (note on previous page)

Mode Diagram for KSR with EIA Interface

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- •D-LOCAL •D-PRINTER TEST
- Raise cover
- •Turn power off
- •Remove paper
- •Low paper (friction feed printer)

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- R-8 NLs after paper out (pin fed printers) •D-LOCAL
- •D-PRINTER TEST
- Turn off power

C

 $\begin{array}{l} \bullet \text{DSR off} > 450 \text{ ms} \\ \bullet \text{CTS off} > 450 \text{ ms} \\ \bullet \text{CD} \text{ off} > 450 \text{ ms} \\ \bullet \text{D}-\text{TERM} \\ \text{READY} \\ \bullet \text{R}-\text{EOT} \end{array} \right\} \begin{cases} \text{Either} \\ \text{Turns} \\ \text{Off DTR} \\ \text{for 50 ms} \\ \end{cases}$

*Raising cover prevents sending or receiving (without turning off DTR or changing mode)

[†]Cannot leave LOCAL mode if cover up, paper out, or power off. Power off also prevents off-line operation of KSR & turns off LOCAL light

Mode Diagram for KSR with TTL Interface

D	= Depress
S	= Send
R	= Receive



DR = Data (Set) Ready TR = Terminal Ready



(A)

- •D-LOCAL
- •D-PRINTER TEST
- Raise cover
- Turn power off
- Remove paper
- Low paper (friction feed printer)

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R-8 NLs after paper out (pin fed printers)
D-LOCAL
D-PRINTER TEST
Turn off power

C

•DR off>450 ms

•D-TERM READY •R-EOT *Raising cover prevents sending or receiving (without turning off TR or changing mode)

[†]Cannot leave LOCAL mode if cover up, paper out, or power off. Power off also prevents off-line operation of KSR & turns off LOCAL light

Operation of a KSR with DC-20 to 60 ma Interface



Typical Operator Procedures

To Send or Receive:

Depress TERM READY if not lit

Be sure DATA is lit

Begin sending or receiving data

To Interrupt Remote Sender:

Depress INTRPT (briefly lights)

Reception should stop

If remote operator present:

Send data explaining interrupt

If no remote operator present:

Wait for instruction from remote device or disconnect

To Disconnect:

Depress LOCAL or send EOT

[†]The print-head pointer points to the position where the next character will be printed only after a 1-second delay in motion (due to the printer's last character visibility feature). To Set Margins (in DATA or LOCAL mode) enter on the keyboard:

ESC x (lower-case X)

As many SPs as there are spaces to the desired left-hand margin \uparrow

ESC 1 (lower-case L)

As many SPs as there are spaces to the desired right-hand margin \ddagger

ESC r (lower-case R)

RETURN

Margins have now been set to allow printing to begin at the left-hand margin and end 1-character ahead of the right-hand margin (e.g. if margins are set at 10 & 70 on the print-position scale, a 60character line has been allowed for, beginning with the first character at 10 and ending with the last character at 69).

To Clear Margins:

Enter on the keyboard:

ESC x (lower-case X)

This clears margins and also moves the print-head to the left-most location

Operator & On-Line Controls & Indicators for KSR with DC-20 to 60 ma Interface



Lit if in LOCAL mode[†]

Puts terminal in LOCAL mode:

Permits off-line operation Removes effect of received interrupt Turns off AL*



Lit if in DATA mode[†]

Indicates when data can be sent or received

11/11 TERM READY

Lit if in DATA mode[†]

Puts terminal in DATA mode

111 INTRPT

Lit if interrupt (200ms state 0) rec'd (Bell rings)

If depressed when not lit:

Sends interrupt (250ms state 0) (to halt transmission from remote device)

If depressed when lit:

Removes effect of received interrupt

Turns off indicator

11 11 PRINTER TEST

On if held down, off if up

Puts terminal in LOCAL mode

Causes entire character set to be continuously printed (as shown below)

[†]Either LOCAL is lit or DATA & TERM READY are lit



Lit when: Paper out or low Cover up PRINTER TEST

Flashes during: AL* on

depressed Paper Out or Low

(pin & friction feed printer, respectively):

Lights ALARM & rings bell

Puts terminal in LOCAL mode:

after receipt of 8 NLs if in DATA mode & if pin-feed printer

Prevents entry into DATA mode

Cover Up:

Lights ALARM

Prevents sending or receiving without removing from DATA mode

Prevents entry into DATA mode

Bell Rings:

7 spaces ahead of and at right-hand margin if print-head moving right

at left-hand margin on entry or receipt of backspace

on receipt of interrupt (200ms state 0)

on paper out or low

I"#\$%%%()*+,-./0123456789:;<=>?@ABCDEFGHIJKLHNOPQRSTUVWXYZ[\]^_`abcdefghijklmnopgrstuvwxyz{}}~

^{!&}quot;#\$%%%*()*+,-./0123456789:;<=>?@ABCDEFGHIJKLHNOPQRSTUVWXYZE\]^_`abcdefghijklenopgrstuvwxyz{}}*



Detector on if up, off if down Depress to lock down, again to release (Does not affect sent parity)

If on:

Causes terminal to print symbol **s** on receipt of character with even vertical parity error

If off:

Causes terminal to print character received regardless of its parity

HALF-UP DUPLEX FULL-DN

In half-duplex mode if up, full-duplex if down Depress to lock down, again to release

Half-Duplex mode:

Permits terminal to send or receive, but not both at same time

Causes terminal to print characters and obey controls sent from keyboard

Full-Duplex mode:

Permits terminal to send & receive, both at the same time

Causes terminal to ignore characters and controls sent from keyboard (unless being echoplexed in full-duplex)

Prevents CTRL plus RETURN function

30-UP CPS 10-DN

30 char/sec if up, 10 if down Depress to lock down, again to release

If up:

Causes terminal to send and receive at 30 char/sec (300 wpm) (300 bit/sec)

If down:

Causes terminal to send and receive at 10 char/sec (100 wpm) (110 bit/sec)



On if down, off if up Depress to lock down, again to release

Permits keyboard entry of upper-case letters without having to use SHIFT and without having to unlock CAPS LOCK to enter unshifted characters such as numbers

SHIFT

On if held down, off if up

Permits entry of shift-position characters on keyboard



On if held down, off if up

Permits entry of shift-position controls on keyboard



If depressed with CTRL key: Causes return & line feed (except in full-duplex mode) without sending on-line controls



On if held down, off if up

Causes character and on-line control keys depressed at the same time as the REPT key to be repetitively sent until released



(Power) On if LOCAL, DATA or TERM READY lit

Power Off:

Disables terminal Removes effect of rec'd interrupt

Turns off AL*

Power On:

Enables terminal

Clears margins

Moves print-head to left-most location

*on interface:

AL = Analog Loop

Operator & On-Line Controls & Indicators for KSR with DC-20 to 60 ma Interface (Cont'd)

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Keyboard Entry of On-Line Control	When in DATA mode Sends Control	Transmission [†] or Reception of Control in DATA mode or Entry of Control in LOCAL mode	
LINE FEED	NL	Feeds paper up 1-line	
RETURN	CR	Moves print-head to left-hand margin	
BACK SPACE BS	BS	Moves print-head 1-character left or rings bell if at left-hand margin	
BEL		Rings bell	
ES	C	Prevents character that follows from being printed	
ESC I (lower-case L)		Sets left-hand margin at print-position	
ESC r (lower-case R)		Sets right-hand margin at print-position	
ESC × (lower-case X)		Clears margins Moves print-head to left-most location	
ESC m (lower-case M)		Permits print-head to proceed past left or . right margin, once	
ESC w (lower-case W)		Feeds paper up 1-line Moves print-head to left-hand margin	

Keyboard Entry of Control	When in LOCAL mode	When in DATA mode Sends Control &
ESC >	Flashes ALARM Turns on AL*	Flashes ALARM Turns on AL*
ESC <	Flashes ALARM Goes to DATA, but DATA does not light Permits off-line operation until DATA lights & rec'd data is printed	Causes no action
ESC =	Stops ALARM Turns off AL*	Stops ALARM Turns off AL*

[†] No action occurs if transmitted when teleprinter in full-				
duplex mode (unless being echoplexed)				

Reception of Control	When in DATA mode		
ESC <	Flashes ALARM Disables keyboard except for ESC =		
ESC =	Stops ALARM Removes either loop-back		
Interrupt (200ms state 0)	Lights INTRPT Disables keyboard Rings bell		
EOT ESC >	Puts terminal in LOCAL mode		
or character other than CR when print-position at right-hand margin	Moves print-head to left-hand margin Feeds paper up 1-line Puts control or character and others that follow into printer buffer until print-head reaches left-hand margin, at which time printer operates at 47 cps until buffer empty (no rec'd data lost)		

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Operation of an RO

RESET PRINT	ER TERM READY	DATA	ALARM	-
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Operator & On-Line Controls & Indicators for an RO with a 103-Type Built-In Modem

Puts RO in TERM READY mode:

Causes return & line feed without sending on-line controls

Turns off ALARM light if alarm condition has been removed

Puts RO in DATA mode on receipt of call if:

phone on-hook or no phone

carrier received within 20 sec

plus (A)

PRINTER TEST

on if held down, off if up

Causes entire character set to be continuously printed (as shown below) plus (\widehat{A})

A

Causes disconnect if: in DATA mode phone on-hook or no phone or Causes transfer from data to talk if: in DATA mode phone off-hook rec'd carrier turns off Removes loop-back TERM READY

Lit if in TERM READY mode (See RESET for related control)



Lit if in DATA mode

Indicates when data can be received

Lit when:

ALARM

Paper out or low Cover up

PRINTER TEST depressed

Paper Out or Low (pin or friction feed printer, respectively):

Lights Aların

Prevents entry into DATA or TERM READY mode

plus (A) after receipt of 8 NLs if pin feed printer

Cover Up:

Lights ALARM

Prevents entry into DATA or TERM READY mode

Prevents receiving in DATA mode (without causing disconnect)

Bell Rings:

7 spaces ahead of & at right margin if print-head moving right

At left margin on receipt of BS

On receipt of interrupt (200 ms state 0)

On paper out or low

!"#\$%%*()*+,-./0123456789:;<=>?@ABCDEFGHIJKLHNOPQRSTUVWXYZE\]^_`abcdefghijklmnopqrstuvwxyz{}}"
 !"#\$%%*()*+,-./0123456789:;<=>?@ABCDEFGHIJKLHNOPQRSTUVWXYZE\]^_`abcdefghijklmnopqrstuvwxyz{}}"

Reception of Control	When in DATA mode	
ESC <	Flashes ALARM	
	Puts terminal into digital loop-back	
	Stops ALARM	
ESC =	Removes either loop-back	
Interrupt (200ms state 0)	Lights INTRPT Disables keyboard Rings bell	
EOT		
2 sec state 0	Puts terminal in TERM READY mode	
450ms car'r off	if phone on-hook or no phone	
ESC >		
or character other	Moves print-head to left-hand margin	
than CR when print-position at	Fæds paper up 1-line	
right-hand margin	Puts control or character and others that follow into printer buffer until print-head reaches left-hand margin, et which time printer operates at 47 cps until buffer empty (no rec'd data lost)	

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Reception of Control	When in DATA mode	
NL	Feeds paper up 1-line	
CR	Moves print-head to left-hand margin	
BS	Moves print-head 1-character left or rings bell if at left-hand margin	
BEL	Rings bell	
ESC	Prevents character that follows from being printed	
ESC I (lower-case L)	Sets left-hand margin at print-position	
ESC r (lower-case R)	Sets right-hand margin at print-position	
ESC x (lower-case X)	Clears margins Moves print-head to left-most location	
ESC m (lower-case M)	Permits print-head to proceed past left or right margin, once	
ESC w (lower-case W)	Feeds paper up 1-line Moves print-head to left-hand margin	

Mode Diagram for RO with 103 Interface



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Operator & On-Line Controls & Indicators for RO with EIA or TTL Interface

RESET

Puts RO in TERM READY mode:

Causes return & line feed without sending on-line controls

Turns off ALARM light if alarm condition has been removed

Turns on TR/DTR* & permits terminal to enter DATA mode when DR/DSR*, CTS* & CD* turn on

Turns off TR/DTR* for 50ms if DATA lit

PRINTER TEST

On if held down, off if up

Causes entire character set to be continuously printed (as shown below)

Removes effect of received interrupt

Turns off TR/DTR*



Lit if in TERM READY mode (See RESET for related control)

DATA

Lit if in DATA mode

Indicates when data can be received

Lit when:

ALARM (

Paper out or low Cover up PRINTER TEST depressed

Paper Out or Low (pin & friction feed printer, respectively): Lights ALARM

Prevents entry into DATA or TERM READY mode Turns off TR/DTR* after receipt of 8 NLs if pin

Cover Up:

Lights ALARM

feed printer

Prevents entry into DATA or TERM READY mode

Prevents receiving in DATA mode (without turning off TR/DTR*)

Bell Rings:

7 spaces ahead of & at right margin if print-head moving right

At left margin on receipt of BS

On receipt of interrupt (200 ms state 0)

On paper out or low

*On RO Interface:

Reception of Control	When in DATA mode	
NL	Feeds paper up 1-line	
CR	Moves print-head to left-hand margin	
BS	Moves print-head 1-character left or rings bell if at left-hand margin	
BEL	Rings bell	
ESC	Prevents character that follows from being printed	
ESC (lower-case L)	Sets left-hand margin at print-position	
ESC r (lower-case R)	Sets right-hand margin at print-position	
ESC x (lower-case X)	Clears margins Moves print-head to left-most location	
ESC m (lower-case M)	Permits print-head to proceed past left or right margin, once	
ESC w (lower-case W)	Feeds paper up 1-line Moves print-head to left-hand margin	

Reception of Control	When in DATA mode	
ESC <	Flashes ALARM	
	Turns on DL*	
	Stops ALARM	
ESC =	Removes either loop-back	
Interrupt	Lights INTRPT	
(200 ms state 0)	Rings bell	
EOT		
450 ms car'r off	Puts terminal in TERM READY mode	
ESC >		
or character other	Moves print-head to left-hand margin	
than CR when print-position at	Feeds paper up 1-line	
right-hand margin	Puts control or character and others that follow into printer buffer until print-head reaches left-hand margin, at which time printer operates at 47 cps until buffer empty (no rec'd data lost)	

TR/DTR = (Data) Terminal Ready, DR/DSR = Data (Set) Ready, CTS = Clear To Send, CD = Carrier Detect



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Operator & On-Line Controls & Indicators for RO with DC-20 to 60 ma Interface

RESET

Puts RO in TERM READY mode:

Causes return & line feed without sending on-line controls

Turns off ALARM light if alarm condition has been removed

Puts terminal in DATA mode



On if held down, off if up

Causes entire character set to be continuously printed (as shown below)

Removes effect of received interrupt

Removes terminal from DATA mode

TERM READY

Lit if in DATA mode

Lit if in DATA mode

Indicates when data can be received

ALARM

Paper out or low Cover up

PRINTER TEST depressed

Paper Out or Low (pin & friction feed printer, respectively):

Lit when:

Lights ALARM

Prevents entry into DATA or TERM READY mode Removes terminal from DATA mode after receipt of 8 NLs if pin feed printer

Cover Up:

Lights ALARM

Prevents entry into DATA mode

Prevents receiving without removing from DATA mode

Bell Rings:

7 spaces ahead of & at right margin if print-head moving right

At left margin on receipt of BS

On receipt of interrupt (200 ms state 0)

On paper out or low

*On RO Interface:

TR/DTR = (Data) Terminal Ready, DR/DSR = Data (Set) Ready, CTS = Clear To Send, CD = Carrier Detect

Reception of Control	When in DATA mode	
NL	Feeds paper up 1-line	
CR	Moves print-head to left-hand margin	
BS	Moves print-head 1-character left or rings bell if at left-hand margin	
BEL	Rings bell	
ESC	Prevents character that follows from being printed	
ESC I (lower-case L)	Sets left-hand margin at print-position	
ESC r (Iower-case R)	Sets right-hand margin at print-position	
ESC x (lower-case X)	Clears margins Moves print-head to left-most location	
ESC m (lower-case M)	Permits print-head to proceed past left or right margin, once	
ESC w (Iower-case W)	Feeds paper up 1-line Moves print-head to left-hand margin	

Reception of Control	When in DATA mode	
ESC <	Flashes ALARM	
	Turns on DL*	
	Stops ALARM	
ESC =	Removes either loop-back	
Interrupt	Lights INTRPT	
(200 ms state 0)	Rings bell	
EOT		
450ms car'r off	Puts terminal in Non-RESET mode	
ESC >		
or character other	Moves print-head to left-hand margin	
than CR when print-position at	Feeds paper up 1-line	
right-hand margin	Puts control or character and others that follow into printer buffer until print-head reaches left-hand margin, at which time printer operates at 47 cps until buffer empty (no rec'd data lost)	



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COMPONENT DESCRIPTIONS

The 43 KSR terminal consists of 5 main components: keyboard, printer, logic, interface unit and power supply. An RO consists of all of these except the keyboard. In both configurations all components are housed in a single table-model cabinet.

The 43 keyboard most closely matches the keyboard of the Model 40 line of terminals and the keyboard of newer-style electric keyboards with regard to character locations, key size, and key touch. Most used ASCII control locations closely match those found on 33 and 35 terminals, since the 43 will be used mainly in systems presently using those type of terminals

The full ASCII, dot-matrix, impact printer is available in a friction and a pin feed type, to accommodate plain-paper print-outs and to accommodate fanfolded form and/or 132 column print-outs, respectively.

The logic is contained on a single circuit card located along the inside bottom of the cabinet. The interface unit is another circuit card located in the rear (bustle) of the teleprinter cabinet, as is the power supply.

The features of 43 teleprinter and its components are summarized on the next page, for ready reference.

43 Features

General

10 or 30 char/sec (110 or 300 bps) KSR & RO operator selectable on KSR

Interface: TTL-Serial, 103-type Built-In Modem, EIA-RS232/DC-20 to 60ma, or Dual (Line+Aux.) each EIA/DC

Half or Full-Duplex Operation on KSR, operator selectable

Manual or Automatic-Answer of incoming calls on KSR[†], operator selectable. Auto answer on RO[†]

KSR Switches to Auto Answer[†] Term'l Ready[†] or Local[‡] on Disconnect RO switches to Term'l Ready[†][‡] or Non-Reset[‡]

Disconnect on EOT or do not

Generate Even Vertical Parity or 8th bit always state 1

Analog (KSR) and Digital (KSR & RO) Loop-Back Tests† and Printer Test

Only 5 main components

Compact (KSR cr RO): 5-1/2" H, 18" W, 21-1/2" D, 30 lbs

115 VAC @ 50/60 Hz 75 W max. 10 ft 3-wire power cord included

Keyboard (not on RO)

Typewriter format: Model 40 design and touch Often-used ASCII controls located as on Model 33

Generates 128 ASCII characters and controls

N-Key Rollover: 8-character burst buffer

Caps Lock, Back Space, Repeat, Return, Line Feed, Shift and Control Keys

Controls and Indicators

 KSR Controls: Local [†][†] or Local/Talk[†], Data[†], Auto-Answer[†] or Term¹ Ready [†][†] Interrupt, Printer Test, Parity On/Off, Half/Full Duplex and 10/30 cps

KSR Indicators: Alarm, interrupt, mode, test and power on

RO Controls: Reset and Printer Test

RO Indicators: Term'l Ready, Data and Alarm

†with Built-In Modem†with EIA or TTL interface‡with DC interface

Printer

2

Prints $4 \ge 7$ dot-matrix upper and lower-case characters via 9-wire print-head

Print wires are spring-driven, magnetically-held, and electrically released for minimum power consumption

Prints 94 ASCII characters plus ■ for control SUB. Does not print DEL nor character after ESC

Prints ■ on receipt of even parity error instead of printing received character or performing received control, or prints or performs regardless of parity, KSR & RO, operator selectable on KSR

Distinguishes between zero and alpha O by printing zero narrower than O or by printing slash on either zero or O

Friction Feed: Prints up to 72 or 80 char/line at 10 char/in & 6 line/in on standard 400 ft 8-1/2-in wide rolled paper

Pin Feed: Prints up to 72, 80 or 132 char/line at 13 char/in & 6 line/in on pin-fed fan-folded forms 8-1/2-in long, 12-in wide

Impact prints an original and 1 (friction fed) or up to 2 (pin fed) copies

Left and Right Margin Set and Clear, operator (KSR) and on-line controllable

Characters not sent when in half-duplex mode (KSR) if printer at right margin (controls are sent)

Characters received at right-hand margin can be either not printed or printed after causing automatic return & line feed, to accommodate occasional garbled lineending sequences in received data

64-character Received Data Buffer: Timing characters not required for return & line feed or multiple back space

47 char/sec print-out rate when data waiting in buffer

Multiple lines feed at 30 line/sec

Automatic disconnect on paper-out after 8 received NLs

Last Character Printed Visible after 1-second delay in printing

Bell rings before & at right margin & on receipt of BEL

Print-position indicator scale

Paper Guide and Supply Holder

Cartridge-loaded print-ribbon, continuously inked

Options (chosen via switches inside 43)

Distinguish Between Zero and Oh by Printing		
zero narrower than oh	431a ^F	
slash on zero	431b	
slash on oh 431c		

Elect option 431a for most applications. Options 431b and c are for systems that require the zero or oh, respectively, to be slashed, and where the absence of the slash would cause data to be misread.

Maximum Line Length				
Pin Fed	132 char/line			432a ^F
Ptr	80 char/line		432c ^F	
Fed	72	ered	yes	432d
Fric	char/line	centered	no	432b

Speed (RO only)			
30 cps 436a ^F			
10 cps 436b			

KSR speed is changed on keyboard.

For most applications, elect option 432a for pin fed printers and option 432c for friction fed printers.

Options 432b and d permit pin and friction fed printers to match traditional teleprinter print-line lengths. Option 432a cannot be elected for a friction fed printer.

Disconnect on EOT		
yes	433a ^F	
no	433b	

Send Even Vertical Parity (not on RO)		
yes	434a ^F	
no	434b	

Print **B** on receipt of even parity error instead of printing received character or performing received control (RO only) yes 437a^F

yes	437a ^r
no	437b

Automatic Return & Line Feed at Right-Hand Margin		
yes	435aF	
no	435b	

EIA/Current	
See Interfaces	

Elect option 433a for most applications, to disconnect or turn off TR/DTR for 50 ms on EOT (End of transmission)

If the system does not use even vertical parity and it is desired to generate bit 8 of all characters and controls sent from the terminal as a state 1 (mark), elect option 434b.

This choice on KSR is made on the keyboard.

Elect option 435a for most applications to prevent loss of data due to occasional garbled line ending sequences in received data.

No option is elected. EIA/Current interface wired at connector per desired interface.

^Findicates the option activated at the factory

COMPONENT OPERATION

Printer

The 43 printer component prints characters via a dotmatrix method that utilizes a single column of print wires to produce impact printing. It does not consume large amounts of electrical power while printing. This is because the print wires are spring driven, magnetically held and electrically released, rather than selenoid driven and retracted.

Below is a representation of two characters printed by the 43 printer as an illustration of the dot-matrix method of printing used.



The left-hand character is an upper-case Q, the righthand a lower-case q. As shown, the printer prints the characters by impacting a column of wires up to 7 at a time and up to 7 times in a row, depending on the character being printed.

After each character is printed, a lead screw moves the print-head containing the wires to the next printposition.

On a friction feed printer printing at 10 char/in, the dot columns are slightly further apart than they are on a pin feed printer printing at 13 char/in.



Driving these 9 print wires is a print head consisting of 9 basic units, 5 on the left and 4 on the right, as illustrated above.

Below is a greatly exaggerated and simplified illustration of one of the 5 print units on the left.



The C shaped part is spring steel and is twisted and held by the magnet as shown. When operated, an electrical pulse in the coil cancels the effect of the magnet on the spring, allowing the spring to push the print wire into the print ribbon and onto the paper as indicated by the arrow. The coil does not move with the spring but allows it to move between preset stops within the coil core.

To make up the print head, 5 of these units are merged with 4 left-handed versions of the same mechanism to produce a column of 9 print wires.

TECHNICAL FACTS

Code

- 1

â

							8		
				racters	Chai			trols	Соп
0	Р		`	Р	(u	0	SP	DLE	NUL
1	q		ą	Q	A	1	!	DC1	SOH
0	r	1	b	R	В	2	11	DC2	STX
	s		с	S	С	3	#	DC3	ETX
0	t	1	d	Т	D	4	S	DC4	EOT
	u	1	e	U	E	5	%	NAK	ENQ
0 1	v	、	f	v	F	6	&	SYN	АСК
1	w		g	w	G	7	1	ЕТВ	BEL
0 0	x	,	h	x .	Н	8	(CAN	BS
	у)	i	Y	I	9)	EM	НТ
0 1	z	z	j	Z	J	:	*	SUB	NL
1	{	{	k	[К	;	+	ESC	VT
0	1		l	- X - ,	L	<	•	FS	FF
	}]	m]	М	=	-	GS	CR
0	~	~	n	`	N	>	•	RS	so
1	DEL	DE	O		0	?	/	US	SI
1 2 3									a 1., 1 1 1 46., 1
5	1 5		0	1	0	1	0	1	0
6 BITS		1			0		1		0
7	7			1				0	

- ACK Acknowledge BEL Bell
- CR Carriage Ret.
- SO Shift-Out SI Shift-In
- SP Space
- DEL Delete
- or
- Record Separator RS
- US Unit Separator

- SYN Synchronous
- ETB End of Trans'n Block

- N
- Ε
- ENQ Enquiry

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Terminal Vocabulary

Keyboard Vocabulary:

All 128 ASCII characters & controls can be sent from the 43 keyboard.

Printer Vocabulary:

95 characters can be printed. This includes 94 of the 96 characters shown on the ASCII code chart plus the symbol ■, which is printed on receipt of the control SUB and on receipt of a character or control with an even parity error if parity is detected.

Physical Facts



Environmental Requirements

Temperature

Storage:	– 40 to 140 ⁰ F
Operating:	40 to 110 ⁰ F

Relative Humidity

Storage & Operating: 2 to 95% (non-condensing)

Altitude

Shipping:	Sea level to 50,000 ft
Operating:	Sea level to 10,000 ft

Electrical Requirements

115 VAC @ 50/60 Hz 75 W Max

Routine Maintenance

Once per year

Operator's Manual

999-300-126

Print Ribbon

430035

Reliability

Maximum of 3 troubles per every 100 terminals per month

2000 hr print-head life 5 million character print-ribbon life

Paper & Printing Specifications







SENT AND RECEIVED DATA

Applies to SEND and RECEIVE leads on TTL, EIA and DC interfaces (Shown here to avoid repetition elsewhere.)



(Shown is a perfect waveform for the ASCII character M with even vertical parity)

5/32"

up to

3-sheets 15-lb. if 1-ply 12-lb. with 7-lb.

carbons if multi-ply

The parity (8th) bit is sent in state 1 if even parity is not generated

103-TYPE BUILT-IN MODEM INTERFACE



* control leads for line exclusion on key telephones ,

FSK (Analog) Interface	Sent when 43 Originating	Sent when 43 Answering
Internate	f1	f2
State O (space)	1070 Hz	2025 Hz
State 1 (mark	1270 Hz	2225 Hz

FCC Registration No. AT793C-70162-DT-E Ringer Equivalence 0.3

Ringer Type A

DUAL (LINE + AUXILIARY) INTERFACE Both EIA-RS232/DC-20 to 60 ma



Electrical

EIA (R\$232)			
State 0 (spa	ace) On	+3 to +25 VDC	
State 1 (ma	ark) Off	-3 to -25 VDC	
Non-EIA Portion			
AL	On	+3 to +25 VDC	
	Off	-3 to -25 VDC	
PO	On	+2.5 to +5.0 VDC	
	Off	+0.0 to +0.4 VDC	
DC	Undefined		

Line Interface

A mating 25-pin receptacle connector is available from:

	Body	Pins	Shell
Teletype:	145913	173716	186727
Amphenol:	17-304-01	17-763-02	
Cannon:			239-13-99070

A mating 25-pin EIA cable (receptacle on 1 end, plug on other end) is available from Teletype:

7 ft – 408065	25 ft – 408067
12 ft - 408066	50 ft – 408068

Auxiliary Interface

A mating 25-pin plug connector is available from:

	Body	Pins	Shell
Teletype: Amphenol: Cannon:	341977	173715	341873

Pin Assignments (next page)

Current (20/60 maDC)		
State 1 (mark)	20/60 maDC*	
State 0 (space)	0 maDC	

*20 to 60 maDC at 5 to 130 VDC.

Send & Receive leads connect to separate, non-inductive, optically-isolated + to - circuits inside the 43.

Send circuit generates & receive circuit accepts current on-off telegraphic signal from externally supplied 20/60 maDC.

Receive circuit input resistance is approximately 50 ohms.

Pin Assignment Descriptions (next page)

Pin Assignments



For limited-EIA applications connect pins 5, 6 & 8 (& possibly 20) together to permit operation



For Full-Duplex current-loop applications connect pins 2 & 6 on auxiliary interface together and connect pins 3, 4, 5, 6 & 8 on line interface together.

For Half-Duplex current-loop additionally connect pins 14 & 15 together on line interface.

[†]Certain KSRs either do not have this pin or do not perform the associated function.

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Pin Assignment Descriptions

AUXILIARY INTERFACE .

LINE INTERFACE

Used for EIA-RS232

DTR (Data Terminal Ready) — Off turns off line interface DTR

DSR (Data Set Ready) – On if KSR in LOCAL mode or if line interface DSR, CTS & CD on.

RTS (Request To Send) — On prevents 43 KSR from sending answer-back

CTS (Clear To Send) — On if KSR power on

SEND (TD) (Transmit Data) — Turn on until varied per sent data.

CD (Carrier Detect)/RLSD (Received Line Signal Detector) — On if KSR Power on

RECEIVE (RD) (Receive Data) — Off until varied per received data

DC (Device Control) \ddagger — Not defined. Connected only to line interface DC.

PO (Printer On-Off) \ddagger — Off prevents print-out of data except keyboard entered.

SG - Signal Ground

PG - Protected Ground

DTR (Data Terminal Ready) — Off if KSR in LOCAL mode or auxiliary interface DTR off. Turns off for 50 ms if EOT received or TERM READY depressed when in DATA mode. Also affected by paper supply & tests.*

 RI^{\dagger} (Ring Indicator) – On causes KSR to send answer-back if DTR, DSR, CTS & CD on

DSR (Data Set Ready) – On puts KSR in DATA mode if DTR, CTS & CD on. \ddagger

DSS[†] (Data Speed Selector) — Off or on, respectively, indicates selection of 10 or 30 cps on KSR

DSI[†] (Data Speed Indicator) – Off or on, respectively, switches KSR to 10 or 30 cps

RTS (Request To Send) — On/Off on late/early design KP when power on.

CTS (Clear To Send) — On puts KSR in DATA mode if DTR, DSR & CD on.≢

SEND (TD) (Transmit Data) — On if KSR in LOCAL or TERM READY mode. Off if in DATA mode until varied per sent data.

CD (Carrier Detect)/RLSD (Received Line Signal Detector) — On puts KSR in DATA mode if DTR, DSR & CTS on.≢

RECEIVE (RD) (Receive Data) — Turn on when KSR in LOCAL or TERM READY mode. Turn off when KSR in DATA mode until varied per received data.

DC (Device Control) \ddagger – Not defined. Connected only to auxiliary interface DC.

AL[†] (Analog Loop-back) \ddagger – Turns on when ESC > entered on keyboard:*

SG – Signal Ground

PG – Protected Ground

Used for DC-20 to 60 ma

SEND — Turn on until varied per sent data

RECEIVE - On until varied per received data

DC (Device Control) — Not defined. Connected only to line interface DC.

PO (Printer On-Off) — Off prevents print-out of data except keyboard entered.

SEND - On until varied per sent data

RECEIVE - Turn on until varied per rec'd data

DC (Device Control) — Not defined. Connected only to auxiliary interface DC.

 $AL^{\dagger}(Analog Loop-Back)$ —Turns on when ESC > entered on keyboard.*

*See mode diagram & operator & on-line controls for additional detail

[†]Certain KSRs either do not have this pin or do not perform the associated function [‡]Non-EIA

= Off > 450ms switches KSR from DATA to TERM READY mode

EIA-RS232/DC-20 to 60 ma



Electrical

EIA (RS232)		
State O (sp	ace) On	+3 to +25 VDC
State 1 (mark) Off		-3 to -25 VDC
N	Non-EIA Portion	
AL	On	+3 to +25 VDC
	Off	-3 to -25 VDC
PO	On	+2.5 to +5.0 VDC
۳U	Off	+0.0 to +0.4 VDC
DC	Undefined	

A mating 25-pin receptacle connector is available from:

	Body	Pins	Shell
Teletype: Amphenol: Cannon:	145913 17-304-01 —	173716 17-763-02 —	186727

A mating 25-pin EIA cable (receptacle on 1 end, plug on other end) is available from Teletype:

7 ft – 408065	25 ft - 408067
12 ft - 408066	50 ft — 408068

Current (20/60 maDC)		
State 1 (mark)	20/60 maDC*	
State 0 (space)	0 maDC	

*20 to 60 maDC at 5 to 130 VDC.

Send & Receive leads connect to separate, non-inductive, optically-isolated + to – circuits inside the 43.

Send circuit generates & receive circuit accepts current on-off telegraphic signal from externally supplied 20/60 maDC.

Receive circuit input resistance is approximately 50 ohms.

Pin Assignments (next page) Pin Assignment Descriptions (next page) Pin Assignments



For limited—EIA applications connect pins 5, 6 & 8 (& possibly 20) together to permit operation

for DC-20 to 60 ma



For Full-Duplex current-loop applications connect pins 3, 4, 5, 6 & 8 together

For Half-Duplex current-loop additionally connect pins 14 & 15 together

Pin Assignment Descriptions

for EIA-RS232

DTR (Data Terminal Ready) — Off if KSR in LOCAL mode. Turns off for 50 ms if EOT received or TERM READY depressed when in DATA mode. Also affected by paper supply & tests.*

RI[†] (Ring Indicator) – On causes KSR to send answer-back if DTR, DSR, CTS & CD on

DSR (Data Set Ready) – On puts KSR in DATA mode if DTR, CTS & CD on \ddagger

DSS[†] (Data Speed Selector) — Off or on, respectively, indicates selection of 10 or 30 cps on KSR

DSI[†] (Data Speed Indicator) – Off or on, respectively, switches KSR to 10 or 30 cps

RTS (Request To Send) — On/Off on late/early design KSR when power on.

CTS (Clear To Send) — On puts KSR in DATA mode if DTR, DSR & CD on.≢

SEND (TD) Transmit Data) — On if KSR in LOCAL or TERM READY mode. Off if in DATA mode until varied per sent data.

CD (Carrier Detect)/RLSD (Received Line Signal Detector) — On puts KSR in DATA mode if DTR, DSR & CTS on.≢

RECEIVE (RD) (Receive Data) — Turn On when KSR in LOCAL or TERM READY mode. Turn Off when KSR in DATA mode until varied per received data.

AL[†] (Analog Loop-back) \ddagger – On when ESC > entered on keyboard.*

SG – Signal Ground

PG - Protected Ground

for DC-20 to 60 ma

SEND - On until varied per sent data

RECEIVE - Turn On until varied per rec'd data

AL^{\dagger} (Analog Loop-back) – On when ESC > entered on keyboard.*

*See mode diagram & operator & on-line controls for additional detail

[†]Certain KSRs either do not have this pin or do not perform the associated function

†Non-EIA

Off > 450ms switches KSR from DATA to TERM READY mode Page 46 of 46 Issue 3

TTL-SERIAL INTERFACE

The TTL (Transistor-to-Transistor Logic) interface is provided via a low power 74LS04 Schottky Hex. Inverter plus a 7417 Hex. Buffer having the electrical characteristics shown in the table on the next page.

Interface Pin Assignments



Electrical Characteristics

TTL	Electrical Characteristics	
Interface	From 43 (Drivers) [†]	To 43 (Terminators)†
State 0	0 to 0.4VDC	0 to 0.7VDC
(Space) On	8 ma max @ 0.4VDC	-0.36 ma max @ 0.4VDC
State 1	2.4 to 5.25VDC	2 to 5.25VDC
(Mark) Off	-0.4 ma max @ 5.25VDC	0.020 ma max @ 2.4VDC

- [†] Maximum capacitive load per driver = 50 pf
- [†] An open circuit to a terminator is considered a state 1 State 0-to-1/1-to-0 propagation time = 20 ns

TR (data Terminal Ready) — Off if KP in LOCAL mode, on if in TERM READY or DATA mode. Receipt of EOT or depression of TERM READY in DATA mode turns off TR for 50 ms. Also affected by paper supply & tests.*

DR (Data set Ready) – On puts KP in DATA mode if TR on. Off>450 ms switches KP from DATA to TERM READY mode.

DUP (Duplex) — Off if KP in half-duplex mode, on if in full-duplex; if supplied with +5VDC.

RS (Request to Send) (late design KPs) - Grounded.

SEND (SD) (Send Data) – Off if KP in DATA mode, then varies per sent data

RECEIVE (RD) (Receive Data) — Must be off if KP in DATA mode, until varied per received data.

AL (Analog Loop-back) — On if ESC > entered on keyboard.

DL (Digital Loop-back) — On if ESC < entered on keyboard in LOCAL mode or received in DATA mode.

+12VDC (235 ma max) -12VDC (110 ma max) + 5VDC (55 ma max)

all on if power on

GND (Ground) - Logic ground

*See mode diagram & operator & on-line controls for additional detail.

Physical

The TTL interface connector is a 20-pin receptacle. A mating 20-pin ribbon-cable plug connector is available from:

Teletype: part number 341802 3M: catalog number 3428-1002 Berg: catalog number 65483-001

Attached cable should be limited to 2 feet